

Injury Surveillance Studies

2024 Rugby Europe Championship (Women)

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1. INTRODUCTION

Understanding the incidence and nature of the injuries sustained during the practice of rugby is key in order to clarify the risks posed to players. Due to its nature as a contact sport, rugby, like ice hockey, lacrosse, and American football, has a higher injury incidence than non-contact sports. Through Injury Surveillance Studies in various competitions, it is possible to gain an understanding of how, where and when injuries happen, which is a fundamental requirement to advance player welfare standards across all ages and levels, formats and settings of the game.

Several Injury Surveillance Studies have been implemented previously in 15-a-side World Rugby Competitions^[1-4], as well as in the Women's Rugby Europe Championship 2023.

Rugby Europe is committed to implementing injury surveillance studies at all major Rugby Europe tournaments and to disseminate the results within the Rugby community.

The aims of these studies are:

- To record and analyze injuries sustained by men and women at the men's and women's Rugby Europe Competitions.
- To identify injury trends.
- To bring injury-related areas of concern to the attention of Rugby Europe's Chief Medical Officer and when appropriate to World Rugby's Chief Medical Officer.

This report continues the on-going study of Rugby Europe competitions by reporting injuries sustained during the 2024 Women's Rugby Europe Championship.

2. METHODS

This study was conducted in accordance with the definitions and protocols described in the World Rugby approved consensus statement on definitions and procedures for injury surveillance studies in Rugby^[5].

The definition of injury was: 'Any match injury sustained during the 2024 Women's Rugby Europe Championship matches that prevents a player from taking a full part in all normal training activities and/or match play for more than one day following the day of injury'. A recurrent injury was defined as 'An injury (as defined above) of the same type and at the same site as an index injury and which occurs after a player's return to full participation from the index injury'.

Specific injuries were classified using the OSICS 10 coding system^[6]. The study also recorded the injury location, type and cause together with the event leading to the injury.

The injury severity was determined by the number of days a player was injured: a player was deemed to be injured until he/she could undertake full, normal training and be available for match selection whether he/she was actually selected. Medical staff were required to make an informed clinical judgment about a player's fitness to train/play on those days when players were not scheduled to train or play. Injured players were followed up after each tournament to obtain their return-to-play date: the return-to-play dates for players with injuries that remained unresolved 3 months after the final match in the Women's Rugby Europe Championship were defined on the basis of the player's medical staff's judgment and prognosis. The complete lists of categories and sub-categories used for categorizing injury location and injury types are provided in the Rugby consensus publication^[5].

Only match injuries resulting in > 1 day of absence from training or match-play were recorded in this study. Non-match-play injuries were not included in this injury surveillance study.

3. DATA COLLECTION

Prior to the tournament, the purpose of the epidemiological study was outlined to each participating team. The player's anthropometric information was recorded: (playing position [back, forward]; date of birth; body mass [Kg]; stature [cm]); players joining a country's squad at a later date were added to the list of players and the anthropometric data recorded at the time the player joined the squad.

Team medical staff prospectively recorded injuries sustained during each match. Detailed information about each injury (date of injury, date of return to play, location and type of injury, cause of injury, event leading to injury) was also recorded by team medical staff. Injuries were understood to be resolved when an injured players returned to play/training.

Netherlands, Portugal, Sweden and Spain were involved in the Women's Rugby Europe Championship (WREC) 2024.

4. RESULTS

All participating teams reported data in accordance with the definitions and protocols described in the World Rugby approved consensus statement on definitions and procedures for injury surveillance studies in Rugby^[5].

4.1. Players' anthropometric data

Table 1 summarises the numbers and anthropometric data for players, categorised as backs, forwards and all players, taking part in WREC 2024.

The total sample population for the study was 121 players (50 backs; 71 forwards. The mean age was 26,0 years, forwards (27,1 years) were significantly older than backs (24,5 years) (p=0,009). Teams did not provide stature or body mass data for the players.

Table 1. Players' anthropometric data						
	Mean (± standard deviation)					
Measure	Backs	Forwards	All players			
Players (n)	50	71	121			
Age (years)	24,5 (4,6)	27,1 (5,7)	26,0 (5,4)			

4.2. Match injuries

4.2.1. Injury incidence

Table 2 summarises the match injury frequency, exposure and incidence for players, categorised as backs, forwards and all players, taking part in WREC 2024.

The total number of injuries sustained was 5 (backs: 3; forwards: 2) and the total match exposure was 240,0 player-hours (backs: 112,0; forwards: 128,0). The overall match incidence was 20,8 injuries/1000 match hours (backs: 26,8; forwards: 15,6).

Table 2. Match injury frequency, match exposure volume, and match injury incidence					
Measure Backs Forwards All players					
Injuries (n)	2	5			
Exposure (player-match-hours)	112,0	128,0	240,0		
Incidence (95% confidence interval)	26,8 (0,0-56,7)	15,6 (0,0-37,1)	20,8 (2,8-38,9)		

4.2.2. Injury severity

Table 3 summarises the mean and median match injury severity data for players, categorised as backs, forwards and all players, taking part in WREC 2024.

The mean severity of all injuries sustained was 86,0 days missed (backs: 129,7 days; forwards 20,5 days).

The median severity of all injuries sustained was 20,0 days for all players (backs: 20,5 days; forwards: 16,0 days).

Table 3. Mean and median match injury severity (days lost)						
Massura	Severity (95% Confidence interval), days					
Measure	Backs	Forwards	All players			
Mean (95% confidence interval)	129,7 (0,0-636,1)	20,5 (14,1-26,9)	86,0 (0,0-279,8)			
Median (95% confidence interval)	20,5 (20,0-21,0)	16,0 (6,0-365,0)	20,0 (18,0-21,0)			

Table 4 summarises the proportion of match injuries by time-loss data for players, categorised as backs, forwards and all players, taking part in WREC 2024.

Table 4. Proportion of match injuries by time-loss category					
Maagura	%				
Measure	Backs	Forwards	All players		
Minor (2-7 days)	33,3	-	20,0		
Moderate (8-28 days)	33,3	100,0	60,0		
Severe (29-90 days)	-	-	_		
Major (>90 days)	33,3	-	20,0		

4.2.3. Injury burden

The total days-absence resulting from match injuries sustained during the WREC 2024 was 430 daysabsence (backs: 389; forwards: 41).

Injury burden, which is equal to injury incidence x mean severity, is an important ISS output measure, as it provides an overall indication of the risk of injury^[7,8]. The injury burden in the WREC was 1789 days lost/1000 player-hours (backs: 3476; forwards: 320 days lost).

4.2.4. Injury location

Table 5 summarises the proportion of match injuries by injury location data for players, categorised as backs, forwards and all players, taking part in WREC 2024.

Table 5. Proportion of match injuries by injury location					
Magauna	%	% (95% Confidence interval)			
Measure	Backs	Forwards	All players		
Head / Neck	33,3 (0,0-86,6)	50,0 (0,0-100,0)	40,0 (0,0-82,9)		
Head/face	33,3 (0,0-86,6)	50,0 (0,0-100,0)	40,0 (0,0-82,9)		
Neck/cervical spine	-	-	-		
Upper limb	-	-	-		
Shoulder/clavicle	-	-	-		
Upper arm	-	-	-		
Elbow	-	-	-		
Forearm	-	-	-		
Wrist/hand/fingers	-	-	-		
Trunk	-	-	-		
Ribs/upper back	-	-	-		
Abdomen	-	-	-		
Low back	-	-	-		
Sacrum/pelvis	-	-	-		
Lower limb	66,6 (13,2-100,0)	50,0 (0,0-100,0)	60,0 (17,1-100,0)		
Hip/groin	-	-	-		
Thigh, anterior	-	-	-		
Thigh, posterior	-	-	-		
Knee	33,3 (0,0-86,6)	-	20,0 (0,0-55,1)		
Lower leg	-	-	-		
Ankle	33,3 (0,0-86,6)	50,0 (0,0-100,0)	40,0 (0,0-82,9)		
Foot/toe	-	-	-		

4.2.5. Injury type

Table 6 summarises the proportion of match injuries by injury type for players, categorised as backs, forwards and all players, taking part in WREC 2024.

Table 6. Proportion of match injur	Table 6. Proportion of match injuries by injury type					
h de seure	% (95% Confidence interval)					
Measure	Backs	Forwards	All players			
Bone	-	-	-			
Fracture	-	-	-			
Other bone injury	-	-	-			
C/PNS	33,3 (0,0-86,6)	50,0 (0,0-100,0)	40,0 (0,0-82,9)			
Concussion	33,3 (0,0-86,6)	50,0 (0,0-100,0)	40,0 (0,0-82,9)			
Nerve injuries	-	-	-			
Joint (non-bone) / ligament	66,6 (13,2-100,0)	50,0 (0,0-100,0)	60,0 (17,1-100,0)			
Dislocation / subluxation	-	-	-			
Meniscus / Disc Injury	-	-	-			
Sprain/ligament	66,6 (13,2-100,0)	50,0 (0,0-100,0)	60,0 (17,1-100,0)			
Other	-	-	-			
Muscle / tendon	-	-	-			
Haematoma/bruise	-	-	-			
Muscle strain/cramp	-	-	-			
Tendon injury/tendinopathy	-	-	-			
Other	-	-	-			
Skin	-	-	-			
Abrasion	-	-	-			
Laceration	-	-	-			
Other types	-	-	-			
Visceral	-	-	-			
Other	-	-	-			

C/PNS: Central and Peripheral Nervous System



4.2.6. Injury onset

Table 7 summarises the proportion of match injuries by nature of onset data for players, categorised as backs, forwards and all players, taking part in WREC 2024.

Table 7. Proportion of reported match injuries by nature of onset					
Magguro	% (95% Confidence interval)				
Measure	Backs	Forwards	All players		
Acute	100,0	100,0	100,0		
Gradual	-	-	-		

4.2.7. Cause of injury onset

Table 8 summarises the proportion of match injuries by cause of onset data for players, categorised as backs, forwards and all players, taking part in WREC 2024.

Contact mechanism represented 60,0% of all injuries while non-contact was 40,0%. Contact injuries were slightly more common for backs (66,6%) than forwards (50,0%).

Table 8. Proportion of reported match injuries by cause of onset					
Maasura	% (95% Confidence interval)				
Measure	Backs	Forwards	All players		
Contact	66,6 (13,2-100,0)	50,0 (0,0-100,0)	60,0 (17,1-100,0)		
Non-contact	33,3 (0,0-86,6)	50,0 (0,0-100,0)	40,0 (0,0-82,9)		

4.2.8. Time of injury

Table 9 summarises the proportion of reported match injuries by time during match for players, categorised as backs, forwards and all players, taking part in WREC 2024.

The highest number of match injuries happened during the second half (60,0%), specific during the 3^{rd} quarter (40,0%).

Table 9. Proportion of reported match injuries by time during match					
Maagura	% (95% Confidence interval)				
Measure	Backs	Forwards	All players		
First half	33,3 (0,0-86,6)	50,0 (0,0-100,0)	40,0 (0,0-82,9)		
First quarter	-	50,0 (0,0-100,0)	20,0 (0,0-55,1)		
Second quarter	33,3 (0,0-86,6)	-	20,0 (0,0-55,1)		
Second half	66,6 (13,2-100,0)	50,0 (0,0-100,0)	60,0 (17,1-100,0)		
Third quarter	66,6 (13,2-100,0)	-	40,0 (0,0-82,9)		
Fourth quarter	-	50,0 (0,0-100,0)	20,0 (0,0-55,1)		

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